Roll vibration control for a Full vehicle Model UsingVibration Absorber

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Abstract

This paper presents a reduce roll vibration of the full vehicle model with passive suspension systems using vibration absorber to change the dynamic system matrix stat's eigenvalue. Since using the controller system has been splurged and required to energy consuming, in this research the vehicle body roll vibration has been reduced and supplied vehicle stability using a vibration absorber for the passive suspension system. In this paper a new manner is introduced to reduce body roll angle and body's roll acceleration. The transverse instability in the independent suspension is a main problem; roll angle decreased transverse stability, that it has been reduced using vibration absorber. The optimal value of vibration absorber's mass, spring and damping coefficient has been determined by using genetic algorithms (GA) to achieve developed roll angle behavior. The main purpose of this article is to reduce vehicle body roll angle that has been acquired using vibration absorber, this manner is better than other ways for roll reduction of vehicle body because it has done without any energy consuming.

Keywords: Full vehicle model, Vibration absorber, Genetic algorithm, Passive suspension

1. Introduction

Vehicle passive suspension system and vibration absorber have been improved. Vibration damping through the passive suspension and seat will not provide optimal roll riding comfort. One can simulate a vehicle vibration in three ways. The first method is to study 1/4 vehicle vibration. The second method is to study 1/2 vehicle vibration, and the last one would be studying the full models of vehicle vibrtionaser6hftyi43hbhn this study, the roll angle and acceleration using vibration absorber and parameter optimization has been acquired through genetic algorithms. Suspension system during the vehicle simulation justifies the amount of unfavorable vehicle body movements. The periodical non-linear dynamic of the suspension model changes based on the Newton and Lagrange's formulas. In order to be able to use the state space formulations, as well as enjoying such advantages like applications on multi variable systems, and ease of operations and manipulations - in the next stage the nonlinear system

has been replaced by an equivalent linear system. In this paper, the simulations have been done by the MATLAB and the SIMULINK toolboxes. The most research of controlling vibration has been done to a body and driver's seat vibration. The purpose of [1] is to estimate accurately the vehicle attitudes, i.e. the vehicle roll and pitch angles. It assumes that a set of data obtained from a low-price six-dimensional inertial measurement unit is available. This includes the linear acceleration of the vehicle and the angular rates of all axes. Only roll rate sensor and the sensors readily available on vehicles equipped with ESC (Electronic Stability Control) systems are used in the estimation process [2]. The optimal control of switched linear autonomous systems with quadratic performance index over an infinite time horizon is considered [3]. In [4] presents the design of a robust linear controller for an active suspension mounted in a quarter car test-rig. [5] Is concerned with an active suspension system for the motor coaches, using a "skyhook" damper and fuzzy logic control. In [6], an overview and a benchmark of

some semi-active suspension control strategy performances are proposed. In [7] developed a grayprediction self-organizing fuzzy controller (GPSOFC) for active suspension systems. The GPSOFC introduces a grey-prediction algorithm into an SOFC, in order to pre-correct its fuzzy rules for the control of active suspension systems. It presents a parameterdependent controller design approach for vehicle active suspensions to deal with changes in the vehicle inertial properties and existence of actuator time delays [8]. [9] Proposes a non-linear pitch-plane model, to be used for the gradient information, when optimizing ride comfort. [10] Presents electromechanical wheel suspension, where the upper arm of the suspension has been provided with an electric leveling and a damper actuator, both are allowed to work in a fully active mode. Thus far, different methods have been used to control 1/4 body vibration [11]. The results obtained after the suspension system analysis, which is referred to, as mass-spring-damper system and proved to have initiated modes of excitation, is presented in the reference [12]. In [13] genetic algorithm (GA) method is applied to the optimization problem of a linear one degree-of-freedom (1-DOF) vibration isolator mount, and the method is extended to the optimization of a linear quarter car suspension model Neural network based robust control system is designed to control vibration of vehicle suspensions for full-suspension system [14]. [15] Presents the possibility of using slow active suspension control to reduce the body roll and thus reduce the rollover propensity. [16] Presents the design of an active roll

controller for a vehicle and an experimental study using the electrically actuating roll control system. The roll steers of a front McPherson suspension system are studied and the design characteristics of mechanism are optimized using Genetic Algorithm method [17]. Optimization of a four-degrees-of-freedom quarter car seat and suspension system using genetic algorithms to determine a set of parameters to achieve the best performance of the driver has been presents in [18]. In this paper, the roll angle of the vehicle has been reduced using vibration absorber and vibration absorber's parameters have been determined using the GA method.

2. Vehicle Mathematical Modeling

A full-vehicle model with passive suspension is shown in Figure 1. It is an eight-degree-of-freedom model, which consists of vertical motion, pitch, and roll modes of the sprung mass, vertical motions of the front suspensions, the rear suspension and the driver's seat. For simplicity, the pitch and roll angle have been assumed to be small. The suspensions are between the sprung mass and unspring mass that are modeled as linear spring elements, while the tires are modeled as simple linear springs without dampers. Furthermore, the damper is divided into two parts, which are the damper with fixed damping coefficient and the one with a variable damping coefficient. The damper has fixed damping coefficient here. The vibration absorber that be used to reduce roll angle and acceleration have three degrees of freedom.

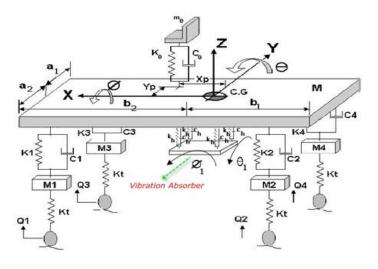


Fig1. Full vehicle model with a vibration absorber

The differential equations of body and suspension motion are derived by using Newton's laws of motion as follows:

$$m[\ddot{x}] + C[\dot{x}] + K[x] = f$$

$$(1)$$

$$m\ddot{x} + c_{f}(\dot{x} - \dot{x}_{1} - a_{1}\dot{\theta} + b_{1}\dot{\phi}) + c_{f}(\dot{x} - \dot{x}_{2} - a_{1}\dot{\theta} - b_{2}\dot{\phi}) + c_{r}(\dot{x} - \dot{x}_{3} + a_{2}\dot{\theta} + b_{1}\dot{\phi}) + c_{r}(\dot{x} - \dot{x}_{4} + a_{2}\dot{\theta} - b_{2}\dot{\phi}) + c_{0}(\dot{x} - \dot{x}_{0} + a_{2}\dot{\theta} - b_{2}\dot{\phi}) + k_{f}(x - x_{1} - a_{1}\theta + b_{1}\phi) + c_{r}(\dot{x} - \dot{x}_{4} + a_{2}\dot{\theta} - b_{2}\dot{\phi}) + k_{r}(x - x_{3} + a_{2}\theta + b_{1}\phi) + k_{r}(x - x_{4} + a_{2}\theta - b_{2}\phi) + k_{0}(x - x_{0} + a_{2}\theta - b_{2}\phi) + k_{h}(x - x_{h}) = f_{f} + f_{f} + f_{r} + f_{r}$$

$$(2)$$

$$l_{r}\ddot{\theta} - c_{f}a_{1}(\dot{x} - \dot{x}_{1} - a_{1}\dot{\theta} + b_{1}\dot{\phi}) - c_{f}a_{1}(\dot{x} - \dot{x}_{2} - a_{1}\dot{\theta} - b_{2}\dot{\phi}) + c_{r}a_{2}(\dot{x} - \dot{x}_{3} + a_{2}\dot{\theta} + b_{1}\phi) + c_{r}a_{2}(\dot{x} - \dot{x}_{3} + a_{2}\dot{\theta} + b_{1}\phi) + c_{r}a_{2}(\dot{x} - \dot{x}_{3} + a_{2}\dot{\theta} - b_{2}\dot{\phi}) + c_{0}a_{2}(\dot{x} - \dot{x}_{0} + a_{2}\dot{\theta} - b_{2}\dot{\phi}) + c_{r}a_{2}(\dot{x} - \dot{x}_{3} + a_{2}\dot{\theta} + b_{1}\phi) + c_{r}a_{3}(\dot{x} - \dot{x}_{3} + a_{2}\dot{\theta} - b_{2}\dot{\phi}) + c_{r}a_{3}(\dot{x} - \dot{x}_{3} + a_{2}\dot{\theta} - b_$$

The vibration absorber equation is shown as follow:

$$\begin{split} & m_{h} \dot{x}_{h} - 4.c_{h} \left(\dot{x}_{1} - \dot{x}_{h} - \left(2.b_{3} - 2.b_{4} \right) \dot{\phi}_{1} - \left(2.b_{3} - 2.b_{4} \right) \dot{\theta}_{1} \right) - \\ & 4.k_{h} \left(x_{1} - x_{h} - \left(2.b_{3} - 2.b_{4} \right) \phi_{1} - \left(2.b_{3} - 2.b_{4} \right) \theta_{1} \right) = 0 \\ & I_{u} \ddot{\phi}_{2} - 4.c_{h} \cdot \left(2.b_{3} - 2.b_{4} \right) \cdot \left(\dot{x}_{1} - \dot{x}_{h} - \left(2.b_{3} - 2.b_{4} \right) \dot{\phi}_{1} - \left(2.a_{3} - 2.a_{4} \right) \dot{\theta}_{1} \right) - \\ & 4.k_{h} \cdot \left(2.a_{3} - 2.a_{4} \right) \cdot \left(\dot{x}_{1} - x_{h} - \left(2.b_{3} - 2.b_{4} \right) \dot{\phi}_{1} - \left(2.a_{3} - 2.a_{4} \right) \dot{\theta}_{1} \right) = 0 \\ & (11) \\ & I_{n} \ddot{\theta}_{2} - 4.c_{h} \cdot \left(2.a_{3} - 2.a_{4} \right) \cdot \left(\dot{x}_{1} - \dot{x}_{h} - \left(2.b_{3} - 2.b_{4} \right) \dot{\phi}_{1} - \left(2.a_{3} - 2.a_{4} \right) \dot{\theta}_{1} \right) - \\ & 4.k_{h} \cdot \left(2.a_{3} - 2.a_{4} \right) \cdot \left(x_{1} - x_{h} - \left(2.b_{3} - 2.b_{4} \right) \phi_{1} - \left(2.a_{3} - 2.a_{4} \right) \dot{\theta}_{1} \right) = 0 \\ & (12) \end{split}$$

The full vehicle parameters that used for simulation are shown in table 1.

3. Vibration Absorbers

Large amplitude steady-state vibrations exist when a system is subject to a harmonic or random excitation whose frequency of excitation is near the natural frequency of the system. The steady-state amplitude can be reduced by changing the system configuration by the addition of a vibration absorber, an auxiliary mass-spring system illustrated in Figure 2. The addition of a vibration absorber adds 3 degree of freedom to the system and shifts the natural frequencies away from the excitation frequency. The lower of the new system's natural frequencies is less than the natural frequency of the primary system while the higher natural frequency is greater than the natural frequency of the primary system.

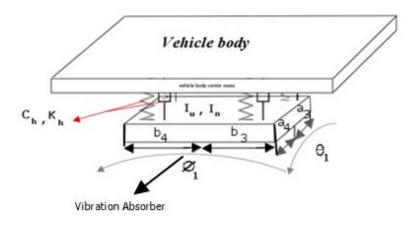


Fig2. Vibration absorber in center mass of the vehicle body

Table1. Full Model Vehicle Parameters

Parameter	Symbol	Value
Mass of the vehicle body	m	840 kg
Un sprung mass in front left/right side	m_f	53 kg
Un sprung mass at rear side	m_r	76 kg
Distance between front wheel and full-vehicle model at its mass center	a_1	1.4 m
Distance between rear wheel and full-vehicle model at its mass center	a_2	1.47 m
Spring constant of front suspension	k_f	$10000\ N/m$
Spring constant of rear suspension	k_r	10000 N/m
Spring constant of front tire	k_{tf}	200000 N/m
Spring constant of rear tire	k_{tr}	200000 N/m
Fixed damping coefficient of the front suspension damper	$c_f^{}$	2000 N.s/m
Fixed damping coefficient of the rear suspension damper	c_r	2000 N.s/m
Distance between front and rear right side wheel and full-vehicle model at its mass center	b_1	0.7 m
The distance between front and rear left side wheel and full-vehicle model at its mass center	b_2	0.75 m
Roll moment of inertia of the vehicle body	I_X	820 kgm2
Pitch moment of inertia of the vehicle body	I_Y	1100 kgm2
Pitch angle of the vehicle body	θ	Variable
Roll angle of the vehicle body	φ	Variable
Vehicle body vertical motion	X	Variable
Spring constant of Driver's seat	k_o	1200 N/m
Fixed damping coefficient of the constancy of the Driver's seat	c_o	400N. s/m
Mass of the Driver's seat	m_0	80 kg
Mass of the vibration absorber	m_h	2 kg
Spring constant of the vibration absorber	k_h	5N/m
Roll moment of inertia of the vibration absorber	I_n	100 kgm2
Pitch moment of inertia of the vibration absorber	I_u	150 kgm2
Distance between front side and vibration absorber at its mass center	b_3	0.05 m
Distance between rear side and vibration absorber at its mass center	b_4	0.1 m
Distance between right side and vibration absorber at its mass center	a_3	0.05 m
Distance between left side and vibration absorber at its mass center	a_4	0.05 m
Pitch angle of the vehicle body	ϕ_1	variable
Roll angle of the vibration absorber	$ heta_1$	variable
Vibration absorber vertical motion	x_h	Variable

4. Genetic Algorithm

The vibration absorber parameters have been obtained by using genetic algorithm. The objective function of the GA is roll angle and roll acceleration. The result of optimal simulation has been determined by the GA method. Figure 3 shown the global search for obtaining of vibration absorber parameters.

The vibration absorber's parameters have been determined by the best fitness using the GA method

The roll angle and acceleration are objective function, then the vibration absorber parameters obtaining base on best fitness of roll angle and acceleration. The result of the GA method simulation is shown in Table 2.

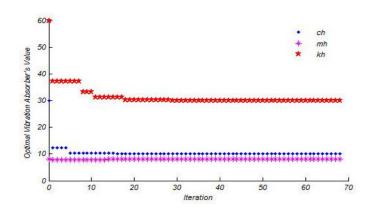


Fig3. Value of vibration absorber simulation curve using GA

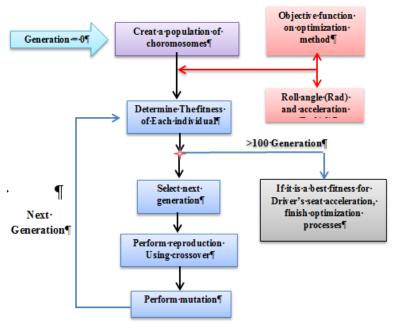


Fig4. The GA method flowchart

Table 1. Vibration Absorber Parameters Using GA Search	Table 1.	Vibration	Absorber	Parameters	Using	GA Search
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Parameters	Lower Bound	GA method	Upper Bound	Unit of Measure
m_h	1	٨	١.	Kg
k_h	5	٣.	١	N/m
c_h	۲	١.	۸.	N.s/m

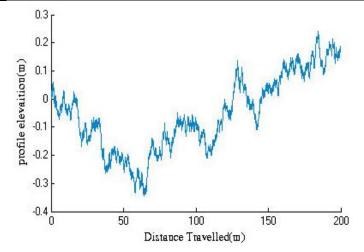


Fig5. Input Pavement simulation curve

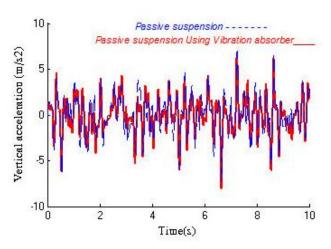


Fig6. Body vertical acceleration simulation curve

5. Simulation Results

In this paper, the research object is a certain kind of vehicle. Input pavement using as the approximate cost is shown in figure 5 for a 200m distance. Vehicle's running speed is 80km/h in this simulation so it simulation can compare to [19] for passive

Suspension simulation output for a same speed. Figure 6, Figure 7, Figure 8, Figure 9 and Figure 10 are body vertical acceleration, body pitch acceleration, body roll acceleration, driver's seat acceleration and body roll angle, respectively. The chart of simulation in MATLAB/SIMULINK is shown in Figure 11.

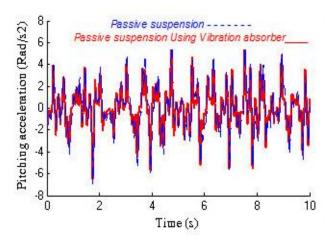
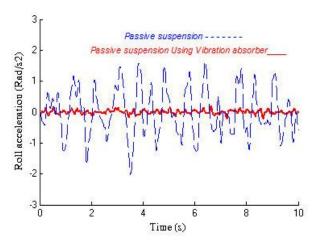


Fig7. Body pitch acceleration simulation curve



 ${\bf Fig 8.} \ {\bf Body \ roll \ acceleration \ simulation \ curve}$

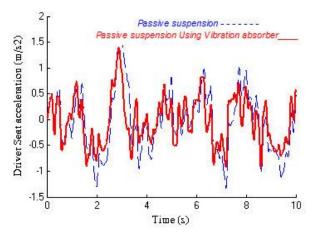


Fig9. Driver's seat acceleration simulation curve

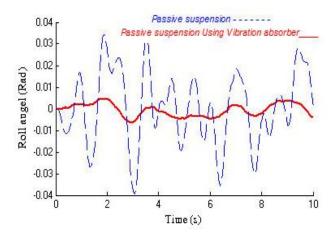


Fig10. Body roll angle simulation curve

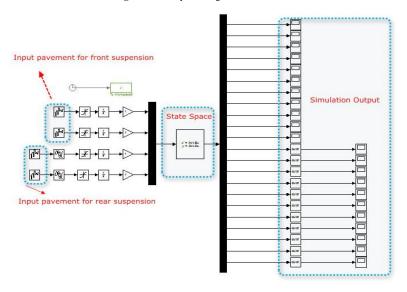


Fig11. Curve of simulation in MATLAB/SIMULINK

 $\textbf{Table 2.} \ \textbf{The Full Vehicle Model Performance in } 80 \text{km/h}$

Performance		Passive suspension using vibration absorber	Passive suspension
Body Vertical Acceleration	$\frac{m}{s^2}$	8	8
Body Pitch Acceleration	$\frac{Rad}{s^2}$	6	6
Body Roll Acceleration	$\frac{Rad}{s^2}$	0.2	1
Driver's Seat Vertical Accelera	ation $\frac{m}{s^2}$	1.3	1.5
Roll Angle	$Rad(\deg)$	0.005(0.2866)	0.04 (2.3)

The simulation results of vehicle performance with passive suspension and passive suspension using vibration absorber are shown in Figure 12.

The simulation of passive suspension has shown the vehicle unfavorable performance. The passive suspension by using vibration absorber improved body transverse stability. Roll angle for passive suspension is 0.04 (Rad) that by using a vibration absorber, it has been reduced to 0.005 (Rad). This simulation illustrated vibration absorber performance to reduce roll vibration. This simulation presents a good behavior of the vehicle roll, when it is using a vibration absorber.

6. Conclusion

The mathematical modeling is based on simulation. Vehicle body roll angle and acceleration have been reduced by using vibration absorber. It is shown that using vibration absorber is a good manner to roll control. Using a sprung mass with 3 degrees of freedom as a vibration absorber, vehicle body roll angle and acceleration have been reduced without any energy consuming. The vehicle body roll angle and acceleration are an objective function of the GA design to achieve ideal vibration absorber's parameters. The passive suspension using vibration absorber, improved body transverse stability. Roll angle for the vehicle with passive suspension has decreased with vibration absorber. Object of using vibration absorber is reduction of the body roll angle; in a result it has been achieved.

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